

VIDEO GAME CHARACTERS

Create 3 unique characters for your original video game.

Characters must:

- Be completely original
- Be created in Illustrator
- Have personality
- Contain “cel shading” or shadows
- Make use of strong outlines

Communicate the type of character by the expression, attire, or other visual clues. Are they good, bad, or indifferent? Do we know that by looking at them?

You may use internet references to assist you with the drawing of your character, but do not copy!

Create each character in a separate illustrator document and save to an animation folder on your computer. Place final versions in the animation character drop box.

